

# **CREATIVE CHARACTERS**

by Harry Woodgate

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## INTRODUCTION

Create and share your own quirky characters using these fun and interactive drawing prompts that are designed to get your creativity flowing, and suitable for kids – and big kids – of all ages!

Below are a selection of characters, costumes and activities to choose from.

All you need to do is print out this document and cut the prompts into individual slips of paper, and pick one at random out of a hat. Make sure to share your creations with UH Arts and Harry Woodgate on social media (links below).

# **STEP ONE - CHARACTER**

First step – who will your character be? A lion? An armadillo? Print and cut these out to see...

A PIGEON	AN ANXIOUS GHOST	A LION
A DRAGON	AN ANTEATER	AWHALE
A LLAMA	A GRUMPY YETI	A TWO-HEADED SNAKE
AN ANGRY ARMADILLO	A STRAWBERRY	

## **STEP TWO - COSTUMES**

Alright, you've got your character – now, what are they going to wear? Keep it understated with a simple bowler hat, or go all out in glamorous make up?

a bowler hat heart-shaped antlers with baubles sunglosses giant goth platform a zebra costume stripy pants (outside trousers) a space helmet a suit of armour a lampshade for a hat

an invisibility cloak

## **STEP THREE - ACTIVITIES**

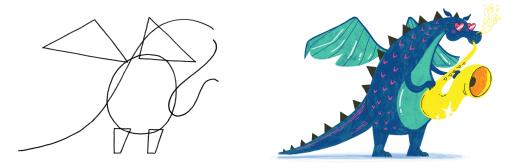
Last step now – what's your character going to be doing? Getting their groove on, or doing a bit of comfort baking while they stay in self-isolation? Use these prompts to find out.

All that's left to do now is combine your three prompts into one illustration – look at the next page to find some tips...

# FIGURE SKATINGPLAYING FETCH<br/>WITH A VERY TINYBAKING A CAKE<br/>DUCKRIDING A VERY<br/>TALL UNICYCLEBUSTIN' MOVES PLAYING THAT SAXSINGING (BADLY)WATERING A ROW OF<br/>FRIENDLY PLANTSSCUBA DIVINGDINING AT A TERRIBLY<br/>POSH RESTAURANTDISSOLVING INTO<br/>A POOL OF GLOOPSCUBA DIVING

## **CHARACTER DESIGN TIPS**

Wondering about how to make your character stand out? A method I often use when I'm illustrating is to simplify everything down, and then exaggerate certain elements for effect.



For example, if your character is a dragon, try breaking him down into basic shapes – a big circle for the belly, a long curve for the tail, and two triangles for the wings. Play around with the size of these shapes and see how it changes the personality of your character.

Similarly, think about how you can simplify a character's expression so that you use the least amount of drawing to convey as much emotion as you can. (I find, as a rule of thumb, the larger the eyes and the higher up the mouth, the cuter your character looks!).

Finally, how are you using colour? Sometimes limiting yourself to a palette of five or six colours helps you to think more about how different colours interact with each other for different effects. Use contrasting colours to exaggerate different aspects of your character.



## **ALL FINISHED!**

Don't forget to share your character creations with:

## **UH Arts**

Twitter: @unihertsarts Instagram: @unihertsarts Facebook: /unihertsarts

## Harry Woodgate

Twitter: @harryewoodgate Instagram: @harrywoodgateart Website: www.harrywoodgate.com